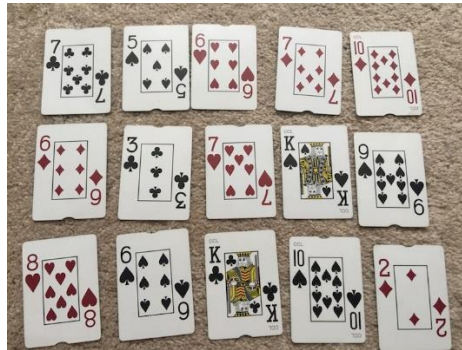


Card games



Make Ten Solitaire(1-2 players)

This game is traditionally played as solitaire, but can easily be modified for two players. It allows younger kids to be able to practice their math facts to 10.

Deal the cards into three rows of five face up, the rest are in a pile face down to the side. If you can add two cards that equal the sum of 10, you collect the cards. New cards are dealt into the holes that were left from the cards that were picked up. Face cards (K,Q, J, 10) can only be picked up if you have a matching pair. If you are playing the solitaire version, you win if you can pick up all the cards in the entire deck without getting stuck! If you are playing with two players, and there are no more moves to be made, the player with the most cards at that time is the winner.

Stop the bus!

Every player begins with 3 tokens. Every time you lose a hand, you lose a token. You want to be the last one left “on the bus!” after everyone else has lost their tokens.

Each player is dealt 3 cards - and must always have 3 cards in their hand. The aim of each game is to get the highest score with 3 cards of the same suit (up to 31) OR 3 of a kind (All pay). When you want to show your hand, say “Stop the bus” - everyone gets one more go then you check everyone’s hand to see who has won. Note - All Pay beats EVERYONE else and everyone in else the game loses a token.

The first player takes a card from the deck. They can either swap it for one of the cards in their hand or discard it. The second player can choose to take the discarded card - or a new one from the pack. Again, they can keep it or discard it, and so on.